

# Workshop

## EU SIMULATIONS: SCHOLARLY REFLECTION AND RESEARCH ON AN INNOVATIVE TEACHING METHODOLOGY

### PROGRAMME

Friday, 27th September 2013

09.00 – 09.30

Introduction (Arne Niemann)

09.30 – 11.00

#### 1. Simulations and Simulation Games as Learning Tools

- Simulation game as a tool bridging the gap between theory and practice
- Benefits and challenges of employing experimental and cooperative learning tools
- Changing in-class communication patterns to foster new skills
- Constructivist approaches to teaching European Integration

- Bargaining vs. problem solving in EU simulation
- Gretchen Van Dyke (University of Scranton): Theory into Practice: EU Simulations as Active and Experiential Learning
- Caterina Carta, Joachim Koops, Giulia Tercovich (Free University of Brussels): EU Simulations and Policy-Oriented Learning: Lessons from SUNY Model EU and EU Policy-Advice Senior Seminars

11.00 – 11.15

Break

11.15 – 12.45

- Benjamin Duke (Keele University): Constructivist Approaches to Teaching the EU (European Union) to Students: The Use of Simulation and Role Play: Critical Pedagogy and Criticality
- Florian Dunkel (CRISP Berlin): Simulation Games as a tool for intercultural learning within the context of teaching the European Union in multinational edu-

cational programs

12.45 – 13.45

Lunch Break

13.45 – 15.15

#### 2. Designing Simulation games

- Educational objectives and theme selection – choosing the right topic
- Adjusting simulations to different target groups • IR major vs. minor, BA vs. graduate students, university students vs. secondary school pupils, etc.
- Organising simulation game teaching sessions – preparation, simulation, debriefing, assessment
- Encouraging and harmonising student preparation and participation • at home vs. in-class, individual vs. group, motivation and immersion, computer-assisted vs. student-to-student interaction

- Simon Usherwood (University of Surrey): Building resources for simulations: challenges & opportunities
- Steven Jurek (SUNY Brockport, NY.), Sebastien Lazardoux (St John Fisher College, NY.), Thomas Siemes. (Trier University): Designing and Preparing an EU Simulation for Students: Lessons from EuroSim

15.15 – 15.30

Break

15.30 – 17.00

- Christoph Schnellbach (LMU München/ Andrassy University Budapest): Simulation development and theme selection as an interactive process
- Annegret Schneider, Simon Raiser, Björn Warkalla (Planpolitik Berlin): Simulating Europe: Choosing the right learning objectives for simulation games and other lessons from the field

19.30

Workshop dinner (location tba)

Saturday, 28th September 2013

08.30 – 10.00

### 3. Learning Outcomes

- Assessment of learning outcomes
- Managing and reducing complexity
- Fostering communication, leadership, and practical skills
- Evaluation methodologies

- Peter Bursens (University of Antwerpen) & Rebecca Jones (Widener University): Assessing the Learning outcome of EU Simulations. Evidence from the Transatlantic EuroSim.

- Alison Statham (De Montfort University): Simulating Policy Making in the European Union

10.00 – 10.15

Break

10.15 – 11.45

- Peter Loedel (West Chester University): Assessing Simulations: Continuity and Change in Student Perceptions of the Mid Atlantic European Union Simulation

- Frands Pedersen (University of Westminster): Simulating European (Union) Foreign Policy – Evaluation

11.45 – 12.45

Lunch break

12.45 – 14.30

### 4. Open session

- Other topics related to employing simulation games in teaching, and/or engage in scholarly research of simulations in EU studies

- Simon Fink (University of Bamberg): 40 different chocolate directives: How does the setting influence negotiation outcomes and dynamics in an EU simulation?

- Wolfgang Muno (University of Mainz): Model European Union Mainz – Teaching and Learning Decision-making in the EU

- Heidi Maurer (Maastricht University): Using simulations as active learning tool for European Studies: experiences and reflections from Maastricht University

- Paul Rünz (University of Mainz): Making European Citizens? How Participation in Model European Union Simulations Influences European Identity and Support of the EU

14.30 – 15.00

Conclusions (Arne Niemann)

